

---

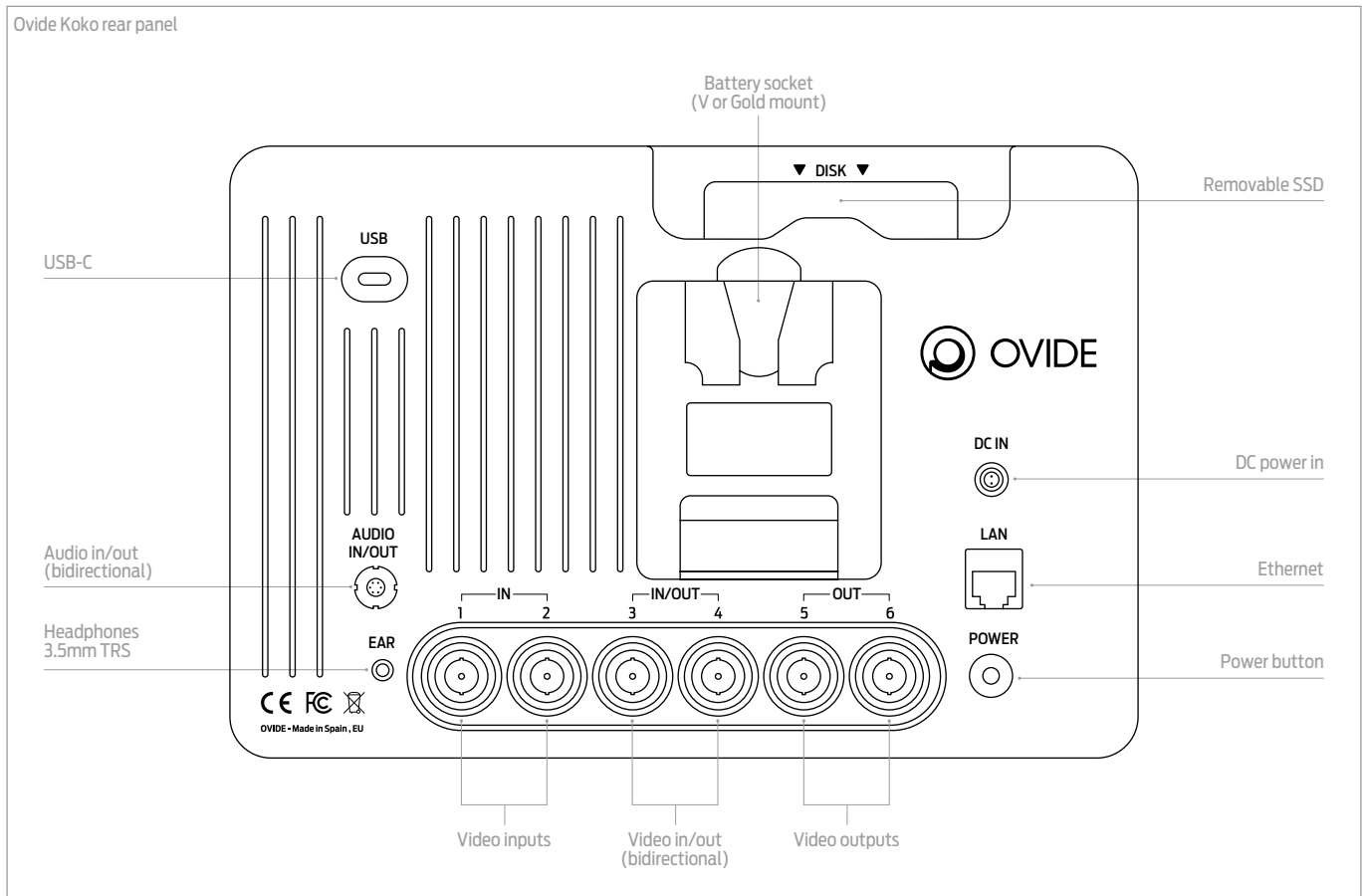
# OVIDE KOKO

---



## USER MANUAL (DRAFT 1.0)

Firmware v1.0



## OVIDE KOKO IS A RECORDING MONITOR TARGETED AT VIDEO ASSIST AND DIT

**Power button:** Press and hold to turn on or off

**DC power connector:** Connect the supplied DC power supply to the DC jack for mains power.

**12G SDI 1&2 inputs:** Input video signal via SDI.

**12G SDI 3&4 in/out:** Input or output video signal via SDI.

**12G SDI 5&6 outputs:** Input video signal via SDI.

**Audio in/out:** Analog audio input/output.

**Headphones:** 3.5mm output jack for the connection.

**Media slot:** Insert your SSD with the branding facing outwards, push it until you hear a click. To remove it, just pull it out.

**Battery slot:** Attach V or Gold Mount type batteries (depending on your Koko's battery mount).

**USB:** For future expanded functionality.

**Ethernet port:** For future expanded functionality.

## IMPORTANT: Formatt your SSD to ExFAT

### SETTING UP

#### 1 Video connections

**IMPORTANT:** Ovide Koko supports progressive (P) SDI formats. Legacy PsF (eg 1080pSF) or interlaced (eg 1080i) formats aren't supported.

**1 and 2 inputs:** Connect SDI video signal from your camera/s.

**3 and 4 inputs:** These are bidirectional 12 SDI connections, you can choose to input or output video signal.

**5 and 6 inputs:** Connect any monitor via SDI to output video.

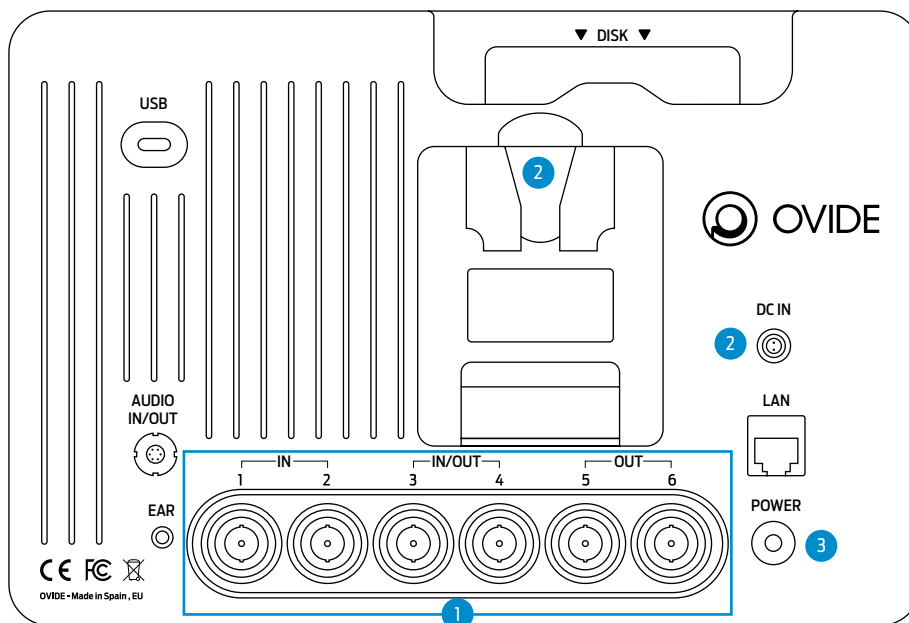
#### 2 Powering on

Connect power to the monitor using a V-Monunt of Gold Mount battery (depending on your Koko's mount) or connect the included DC power supply.

#### 3 Switch on

Press the power button, you will see the Ovide logo and then it will start in record mode, showing you the 4 SDI inputs (views).

Ovide Koko rear panel



# FIRST USE

## INTERFACE OVERVIEW

**Modes:** There are 2 modes, Rec Mode and Play Mode

**Views:** You can display 4 views or just one.

**View selection:** You can select 1, 2, 3 or 4 views by tapping on them.

Actions (rec, play, stop, tools...) will only apply only to selected views, unselected views will remain in stanby.

A selected view has a white frame.

**Selected view/s:** Shows which views have video input and which are selected or in standby.

**Shown view/s:** Shows which view/s you are actually seeing (View 1-4 or Quadsplit view)

e.g.: Rec Mode & 4 views (none selected)



Selected views:  
This example shows there are 3 feeds, 1 has no signal. None of them are selected.

Shown views: This example shows there are 4 views on display.

e.g.: Rec Mode & 1 view (selected view)



Selected views:  
There are 3 recording feeds. 1 feed has no signal.

Shown views: View 2 is on display.

e.g.: Play Mode & 4 views (2 selected)



Selected views:  
This example shows there are 4 feeds, 2 of them are selected (views 1 and 2).

Shown views: This example shows there are 4 views on display.

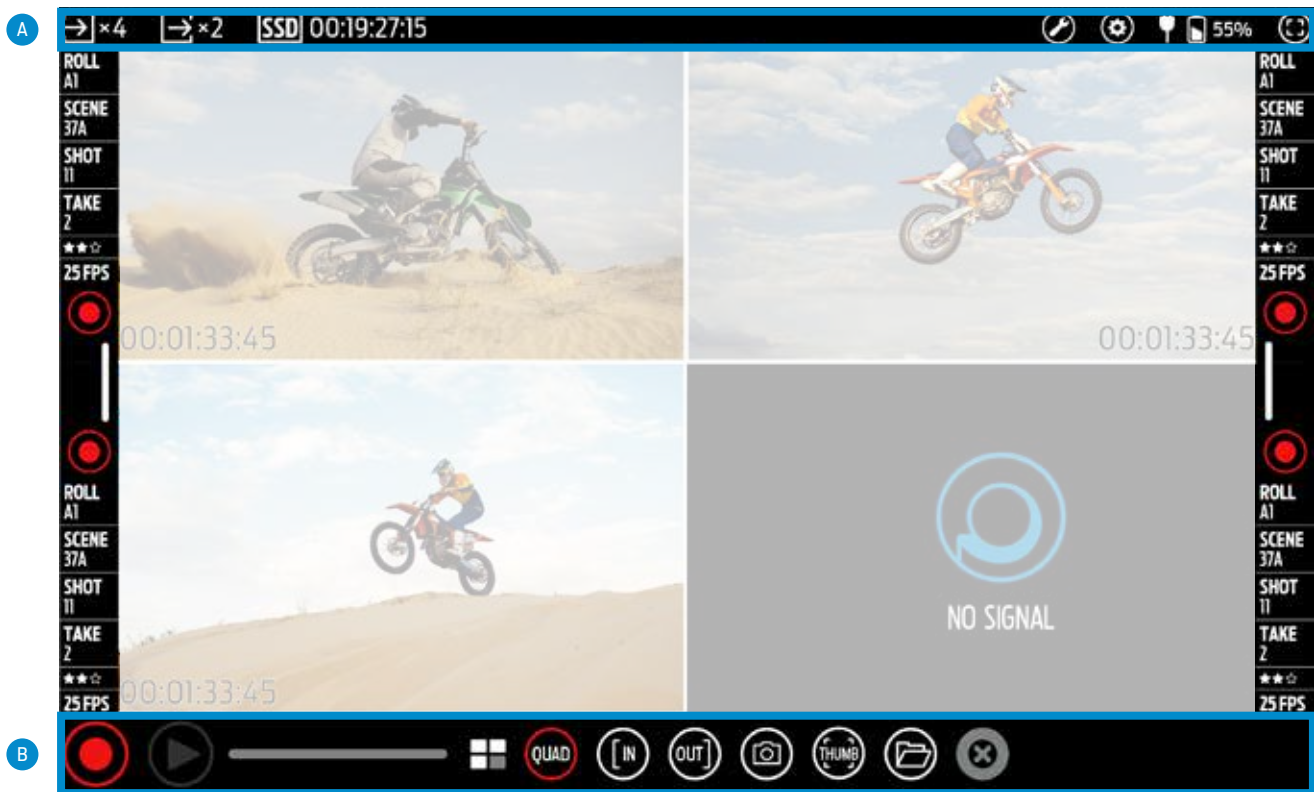
e.g.: Rec Mode & 1 view (standby view)



Selected views:  
This example shows there are 4 feeds, 2 of them are selected.

Shown views: View 4 is on display.

# INTERFACE OVERVIEW



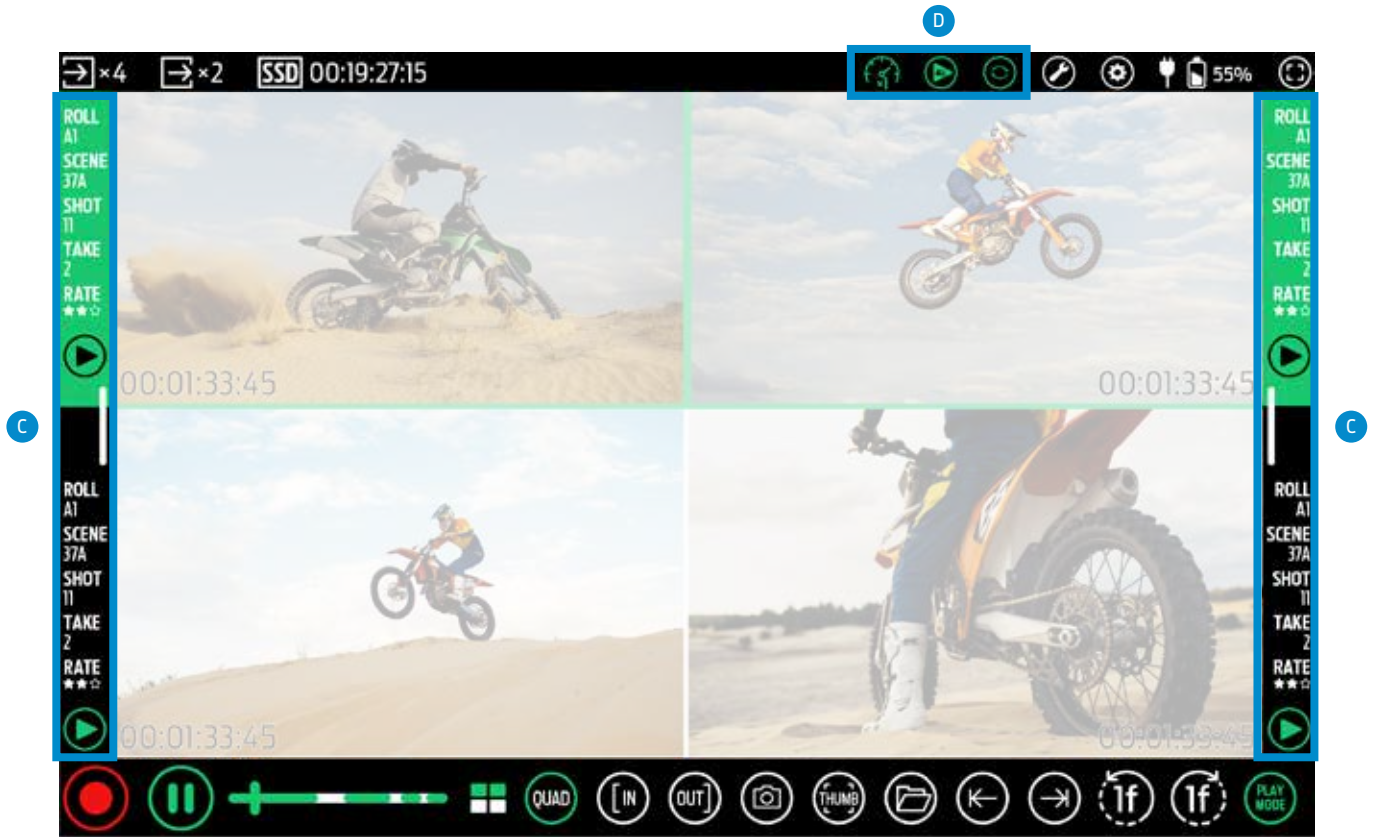
## A Topbar

- Inputs & Outputs:** Indicates how many inputs and outputs are connected. On tap, opens in/out settings window.
- SSD:** Indicates the remaining recording time available at current fps and codec. On tap, opens SSD options window.
- Toolbar button:** Zebra, focus, metadata, LUT's, waveform, histogram, vectorscope, false color and spot.
- Settings button:** System info, reset settings, abort button, format, date and time, import and volume.
- Power:** Indicates power status. On click, opens power info window.
- Fullscreen button:** Removes top and side toolbars and only keeps main toolbar **B**.

## B Main toolbar

- Rec/Stop:** When in play mode, will switch to "Rec Mode".
- Play/Pause:** Starts and pauses playback.
- Slider:** Controls playback.
  - Selected view/s:** Shows which views have video input and which are selected or on standby.
  - Showed view/s:** Shows which view/s you are actually seeing (View 1-4 or Quadsplit view)
- In/Out:** Adds in/out markers for playback.
- Snapshot:** Set marker to current selected view.
- Thumbnail:** Generates a thumbnail for a clip.
- Browser:** Opens a list of the recorded clips in the SSD so you can play them
- Abort:** Cancels recording and erases the current clip (only on Rec Mode).
- Previous/Next clip:** Jumps to previous/next marker (only on Play Mode).
- Skip time:** Play 1 frame/ 1" / 10" backwards or forwards. On tap, opens Skip Time options window (only on Play Mode).
- Play Mode:** On tap, opens Play Mode options window (speed, loop/pong, reverse or single/all) (only on Play Mode).

# INTERFACE OVERVIEW



**C Sidebars:** Shows clip metadata (roll, scene, shot, take, rating & fps) for each view on its side.

When a view is selected background will be colored in green/red.

A white slide will hide/show sidebars.

**D Play Mode area:** Indicates activated play modes. On click, opens Play Mode options window.

**Speed:** Set play speed ( $\times 1$  /  $\times 2$  /  $\times 4$ )

**Loop / Pong:** Play clip/s on loop / pong mode

**Reverse Play**

**Play all / Play one:** Play all clips or just play selected one.